



Games activities

Choose a selection of these games for your session. You might wish to keep the theme of each Experiment, or just play the ones your Scientists will enjoy!

Experiment 1

Exploding canisters

What you need

- a film canister (or a soft ball)
- music

What you do

- 1 Invite the players to stand in a circle, and give one player the film canister. As you play the music, the players must throw the canister to each other.
- 2 At a random point, stop the music. The person holding the canister when the music stops

is out! You can pretend that the film canister rocket has exploded at this point, and encourage the player to mime exploding with the canister! You might have to watch for a bit of cheating when the music stops...

- 3 The last two players left are the winners. You might also want to award points or prizes to the best 'exploders'! (For younger children, it might be easier to use a soft ball, rather than a canister.)

Fact finding

What you need

- copies of 'Wonderous facts' from the **Wonder Zone** multimedia downloads area

What you do

- 1 Give the Scientists each a copy of 'Wonderous facts', and challenge them to find their three favourite facts from the list. Help children who are reluctant readers to access the material.
- 2 Ask the Scientists to list their three best discoveries. Invite everyone to read out their facts and vote for the best ones. Did anyone choose the same facts?

